

## UNIVERSITATEA TEHNICĂ DIN CLUJ-NAPOCA



#### **SYLLABUS**

## 1. Data about the program of study

1.1 Institution	Technical University of Cluj-Napoca	
1 2 Faculty	Faculty of Electronics, Telecommunications and Information	
1.2 Faculty	Technology	
1.3 Department	Bases of Electronics	
1 4 Field of study	Electronic Engineering, Telecommunications and Information	
1.4 Field of study	Technologies	
1.5 Cycle of study	Bachelor of Science	
1.6 Program of study / Qualification	Telecommunications Technologies and Systems/ Engineer	
1.6 Program of Study / Qualification	Applied Electronics/Engineer	
1.7 Form of education	Full time	
1.8 Subject code	TST-E15.00/EA-E15.00	

2. Data about the subject

2.1 Subject name		In	Introduction in Computer Aided Graphics					
		Theoretical area						
		М	Methodologic area					
Analysis area								
2.3 Course responsible/lecturer			Assoc.	Prof	Mihaela CIRLUGEA,	Ph.D.,	Mihaela.Cirlugea@bel.utc	luj.ro
2.4 Teachers in charge of			Assoc.	Prof	Mihaela CIRLUGEA,	Ph.D.,	Mihaela.Cirlugea@bel.utc	luj.ro
applications			Eng. D	iana	TERHES, Ph.D stude	nt, <u>Dia</u>	na.Terhes@bel.utcluj.ro	
2.5 Year of study	П	2.6 Sem	ester	3	2.7 Assessment	V	2.8 Subject category	DF/DI

#### 3. Estimated total time

3.1 Number of hours per week	4	Of which:	3.2	2	3.3 seminary / laboratory	2
		course				
3.4 Total hours in the curriculum	56	Of which:	3.5	28	3.6 seminary / laboratory	28
3.4 Total flours in the curriculum	30	course				
Time distribution						hours
Studying the manual, lecture material and notes, references					20	
Supplementary study in the library, online and in the field					-	
Preparation for seminars/laboratory wo	orks,	homework,	reports,	portfo	lios, essays	16
Tutoring						4
Exams and tests						4
Other activities	Other activities				-	

3.7 Total hours individual study	44
3.8 Total hours per semester	100
3.9 Number of credit points	4

### **4. Pre-requisites** (where appropriate)

4.1 Curriculum	Bases of electronic circuits
4.2 Compotoncies	Elements of electronic circuits, Matlab
4.2 Competencies	Bases of programming



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## 5. Requirements (where appropriate)

5.1. for the course	Amphitheatre, Cluj-Napoca
5.2. for the applications	Laboratory, Cluj-Napoca

### 6. Specific competences

Professional	C1. Use of the fundamental elements related to devices, circuits, systems, instrumentation and electronic technology C3. Application of the basic knowledge, concepts and methods regarding the architecture of computer systems, microprocessors, microcontrollers, languages and programming techniques C6. Solving specific problems of the broadband communications networks: propagation in different environment, circuits and equipment for high frequencies (microwaves and optical).
Transversal competences	N/A

## 7. Discipline objectives (as results from the key competences gained)

7.1 General objectives	Developing the competences regarding the use, analysis and design of electronic circuits and MatLab interfaces	
7.2 Specific objectives	<ol> <li>Recognizing and understanding basic concepts specific to fundamental mathematical calculus and representations in MatLab.</li> <li>Developing skills and abilities necessary for implementing in MAtLab electronic circuits.</li> <li>Developing skills and abilities for creating and implementing in MAtLab an active graphical user interface, applied on electronic circuits</li> </ol>	

## 8. Contents

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8.1 Course	Teaching methods	Observations
1. Introduction in computer graphics		
2. Graphic design in electronic projects		
3. Electrical schemes. LTSpice environment		
4. Basic operations and data types in MatLab		
5. Electronic circuit modeling and simulation in Matlab.	Presentation, heuristic	
6. Matlab functions. Call. Parameters	conversation,	Use of .ppt
7. Arithmetic operations. Vectors and matrices	exemplification,	presentation,
8. 2D and 3D graphical plots	problem presentation, teaching exercise,	projector,
9. Graphical object generation and control	case study, formative	blackboard
10. Data representing. Interpolation and aproximation	evaluation	
11. Data handles in MatLab	evalacion	
12. Graphical user interfaces. Components		
13. Callback functions		
14. Creating and documenting a project		

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Facultatea de Electronică, Telecomunicații și Tehnologia Informației



#### References

- 1. LTSpice- Reference Guide
- 2. MatWorks-tutorial lessons
- 3. J.Attia- Electronics and Circuit Analysis Using Matlab
- 4. S.Ghinea- Matlab
- 5. Stephen Chapman\_MatLab Programming for Engineers, International student edition, 2008, Stanford, USA
- 6. Stephen Chapman, MatLab Programming for Engineers, Cengage Learning, Stamnford, USA, 2016
- Scott Smith, MatLab Advanced GUI Development, DOG Ear Publishing, 2006 www.bel.utcluj.ro/IGAC

8.2 Laboratory	Teaching methods	Notes
1. Introduction in Orcad.		
2. Editing of graphical elements		
3. Creating the electric schemes		
4. Creating electronic components in LtSpice		
5. Introduction in Matlab. Interface and utilities		
6. Using functions in Matlab		
7. Arithmetical operations in Matlab. Vectors and		
matrices		
8. Creating GUI		
9. 2D and 3D graphical plots		
10. Graphic objects. Creation and control		
11. Representing data		
12. Nummerical integration of differential equations		
13. Electronic circuits modeling in GUI.		
14. Final test		

#### References

- 1. LTSpice- Reference Guide
- 2. MatWorks- tutorial lessons
- 3. J.Attia- Electronics and Circuit Analysis Using Matlab
- 4. S.Ghinea- Matlab
- Stephen Chapman\_MatLab Programming for Engineers, International student edition, 2008, Stanford, USA
- 6. Stephen Chapman, MatLab Programming for Engineers, Cengage Learning, Stamnford, USA, 2016
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# 9. Bridging course contents with the expectations of the representatives of the community, professional associations and employers in the field

The discipline content and the acquired skills are in agreement with the expectations of the professional Competences acquired will be used in the following COR occupations (Electronics Engineer; Telecommunications Engineer; Electronics Design Engineer; System and Computer Design Engineer; Communications Design Engineer) or in the new occupations proposed to be included in COR (Sale Support Engineer; Multimedia Applications Developer; Network Engineer; Communications Systems Test Engineer; Project Manager; Traffic Engineer; Communications Systems Consultant).



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#### 10. Assessment

Activity type	10.1 Assessment criteria	10.2 Assessment methods	10.3 weight in the final grade
10.4 Course	The level of acquired theoretical knowledge and practical skills	- Summative evaluation written verification (theory and problems)	20%
10.5 Laboratory/Seminary	The level of acquired abilities	- Continuous formative evaluation - practical lab test	80%
10.6 Minimum standard	of performance	•	
C ≥ 5 and E ≥ 5 and 0,8L+	0,2C ≥ 5		

Signature

Date of approval in the Council of the Communications Department 11.07.2023	Head of Communications Department Prof. Virgil DOBROTA, Ph.D.
Date of approval in the Council of the Faculty of Electronics, Telecommunications and Information Technology 12.07.2023	Dean Prof. Ovidiu POP, Ph.D.